

## Art & DT

Make Anglo-Saxon charms.

Design Anglo-Saxon and Viking weapons

Illustrate Viking deities

Take part in a trade fair between Vikings and Anglo-Saxons

Plan the items you wish to create and trade using a range of materials and resources

Describe how your crafts work to the other trades people

Sell your wares and count up your profits

## Geography

Find out where the Saxon invaders settled in Britain

Locate key points of interest using Ordnance Survey maps

Identify where the Vikings came from using maps of Europe

## Topic Text

Anglo-Saxon Boy

Viking Boy

Vikings 100 facts

## History

Produce a timeline of significant events from AD 410 to 1066

Learn about St Bede and his historical impact

Research weapons and armour worn by the Anglo-Saxon and Viking warriors

Use different source material to research everyday life from the era

Ask questions and investigate Viking invasions of Britain

Use various different source materials to dictate life from aboard Viking ships

Present historical facts about Viking life and culture

Identify the importance of York

Research Viking beliefs about death and the afterlife

# Traders & Settlers

## English

Record beach landing for the Anglo-Saxons

Read and discuss the recount of St Bede

Research and write about King Arthur

Create historical narratives

Describe scenes from raids and battles

Create setting descriptions about Anglo-Saxon life.

Paragraph research by theme

## Computing

Use stop motion animation to bring historical figures to life

Create a digital museum

Present historical findings in a creative manner

## PE

To compete in tournament events as either the Anglo-Saxon team or Viking team demonstrating attacking and defending skills